

Physical conditions routine check sheet						E&M form No. EM-UT-006						
Fire alarm system Check						Rev. 06 Sheet 1 of 2						
Plant : <u>Casting Plant</u>												
<input checked="" type="checkbox"/> Monthly check												
Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Tip Shop Room	Water Pump Room	Stack Room	Dross Room 1	Dross Room 2							
Result	SD/ G	SD/ G	SD/ G	H/ G	H/ G							
2	Air Com. Room											
Result	SD/ G											
3	Electrical Room 1	Electrical Room 2										
Result	SD/ G	SD/ G										
4	Technical Room 1	Technical Room 2	Technical Room 3	MDB. Charging room	Toilet Room							
Result	H/ G	H/ G	H/ G	SD/ G	H/ G							
5	Material 1 Room	Material 2 Room	Material 2 Room									
Result	H/ G	H/ G	H/ G									
6	Front Tip Room	Front Dross Room	Front Elec. Room	Front Tec. Room	Loading Area	Front CRM1 Area 1	Front CRM1 Area 2	Back CSR1,2 Area				
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G				
7	MDB1,2 Room											
Result	SD/ G											
8	Ware house	Ware house										
Result	SD/ G	TX/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel cleaning		CLEAN		
Change Batery Date 17-Jul-24 Next Date 17-Jan-26												
Remarks :												
Plant : <u>Finishing Plant</u>												
Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Mech. shop	Mech. shop	Electrical shop	Shift room								
Result	SD/ G	SD/ G	SD/ G	SD/ G								
2	Women toilet	Men toilet	Light current room	MIS room	Frist aid room							
Result	H/ G	H/ G	SD/ G	H/ G	H/ G							
3	Production room											
Result	SD/ G											
4	Compress. room											
Result	SD/ G											
5	Door to Casting	Front.Ele room	Door to office	Rolling shutter	Finish good area	XYB2	SAF1	FAF1	MDB.3 Room			
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	SD/ G			

Physical conditions routine check sheet

Fire alarm system Check

E&M form No.

EM-UT-006

Rev. 06

Sheet 2 of 2

Plant : Finishing Plant

Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
6	In plant side CTL1	In plant side CTL1	In plant side XYB	In plant side XYB								
Result	TX/ R	TX/ R	TX/ R	TX/ R								
7	Store room	Store room	E&MMMS office	E&MMMS office	Document room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
8	training room	training room	Canteen room	Canteen room	E&MEMS room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
9	MD office	Chairman office	FIN MGR	Personal off. room	Front switch room	Switch room	QMR&SHIP. office	Finace office	Finace office	Confer. room	Confer. room	Pantry Office
Result	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	SD/ G	H/ G	H/ G	H/ G
10	Meeting room A	Meeting room B										
Result	G	G										
11	Reception area	Reception area	Front account	Meeting room	Purchase room	Front MGR						
Result	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G						
12	Reception area	Reception area										
Result	B/ G	B/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel Cleaning		CLEAN		
	Change Batery Date 17-Jul-24 Next Date 17-Jan-26											

NOTE :

G = Good
R = Repair

SD = Smoke detector
H = Heat detector

B = Bell
TX = Beam smoke detector

Remarks :

Conclusion



No need follow up



Need follow up as stated below

Item	Description	Follow up by

Electrical Technician&Engineer	Electrical Section Head	E&M Manager
--------------------------------	-------------------------	-------------

Prepared by:

Date:

Physical conditions routine check sheet						E&M form No. EM-UT-006						
Fire alarm system Check						Rev. 06 Sheet 1 of 2						
Plant : <u>Casting Plant</u>												
<input checked="" type="checkbox"/> Monthly check												
Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Tip Shop Room	Water Pump Room	Stack Room	Dross Room 1	Dross Room 2							
Result	SD/ G	SD/ G	SD/ G	H/ G	H/ G							
2	Air Com. Room											
Result	SD/ G											
3	Electrical Room 1	Electrical Room 2										
Result	SD/ G	SD/ G										
4	Technical Room 1	Technical Room 2	Technical Room 3	MDB. Charging room	Toilet Room							
Result	H/ G	H/ G	H/ G	SD/ G	H/ G							
5	Material 1 Room	Material 2 Room	Material 2 Room									
Result	H/ G	H/ G	H/ G									
6	Front Tip Room	Front Dross Room	Front Elec. Room	Front Tec. Room	Loading Area	Front CRM1 Area 1	Front CRM1 Area 2	Back CSR1,2 Area				
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G				
7	MDB1,2 Room											
Result	SD/ G											
8	Ware house	Ware house										
Result	SD/ G	TX/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel cleaning		CLEAN		
Change Batery Date 17-Jul-24 Next Date 17-Jan-26												
Remarks :												
Plant : <u>Finishing Plant</u>												
Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Mech. shop	Mech. shop	Electrical shop	Shift room								
Result	SD/ G	SD/ G	SD/ G	SD/ G								
2	Women toilet	Men toilet	Light current room	MIS room	Frist aid room							
Result	H/ G	H/ G	SD/ G	H/ G	H/ G							
3	Production room											
Result	SD/ G											
4	Compress. room											
Result	SD/ G											
5	Door to Casting	Front.Ele room	Door to office	Rolling shutter	Finish good area	XYB2	SAF1	FAF1	MDB.3 Room			
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	SD/ G			

Physical conditions routine check sheet
Fire alarm system Check

E&M form No.

EM-UT-006

Rev. 06

Sheet 2 of 2

Plant : Finishing Plant

Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
6	In plant side CTL1	In plant side CTL1	In plant side XYB	In plant side XYB								
Result	TX/ R	TX/ R	TX/ R	TX/ R								
7	Store room	Store room	E&MMMS office	E&MMMS office	Document room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
8	training room	training room	Canteen room	Canteen room	E&MEMS room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
9	MD office	Chairman office	FIN MGR	Personal off. room	Front switch room	Switch room	QMR&SHIP. office	Finace office	Finace office	Confer. room	Confer. room	Pantry Office
Result	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	SD/ G	H/ G	H/ G	H/ G
10	Meeting room A	Meeting room B										
Result	G	G										
11	Reception area	Reception area	Front account	Meeting room	Purchase room	Front MGR						
Result	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G						
12	Reception area	Reception area										
Result	B/ G	B/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel Cleaning		CLEAN		
	Change Batery Date 17-Jul-24 Next Date 17-Jan-26											

NOTE :

G = Good
R = Repair

SD = Smoke detector
H = Heat detector

B = Bell
TX = Beam smoke detector

Remarks :

Conclusion


No need follow up



Need follow up as stated below

Item	Description	Follow up by

Electrical Technician&Engineer
Electrical Section Head
E&M Manager
Prepared by:
Date:

Physical conditions routine check sheet						E&M form No. EM-UT-006						
Fire alarm system Check						Rev. 06 Sheet 1 of 2						
Plant : <u>Casting Plant</u>												
<input checked="" type="checkbox"/> Monthly check												
Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Tip Shop Room	Water Pump Room	Stack Room	Dross Room 1	Dross Room 2							
Result	SD/ G	SD/ G	SD/ G	H/ G	H/ G							
2	Air Com. Room											
Result	SD/ G											
3	Electrical Room 1	Electrical Room 2										
Result	SD/ G	SD/ G										
4	Technical Room 1	Technical Room 2	Technical Room 3	MDB. Charging room	Toilet Room							
Result	H/ G	H/ G	H/ G	SD/ G	H/ G							
5	Material 1 Room	Material 2 Room	Material 2 Room									
Result	H/ G	H/ G	H/ G									
6	Front Tip Room	Front Dross Room	Front Elec. Room	Front Tec. Room	Loading Area	Front CRM1 Area 1	Front CRM1 Area 2	Back CSR1,2 Area				
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G				
7	MDB1,2 Room											
Result	SD/ G											
8	Ware house	Ware house										
Result	SD/ G	TX/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel cleaning		CLEAN		
Remarks : Alarm System ground fault												
Plant : <u>Finishing Plant</u>												
Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Mech. shop	Mech. shop	Electrical shop	Shift room								
Result	SD/ G	SD/ G	SD/ G	SD/ G								
2	Women toilet	Men toilet	Light current room	MIS room	Frist aid room							
Result	H/ G	H/ G	SD/ G	H/ G	H/ G							
3	Production room											
Result	SD/ G											
4	Compress. room											
Result	SD/ G											
5	Door to Casting	Front.Ele room	Door to office	Rolling shutter	Finish good area	XYB2	SAF1	FAF1	MDB.3 Room			
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	SD/ G			

Physical conditions routine check sheet

Fire alarm system Check

E&M form No.

EM-UT-006

Rev. 06

Sheet 2 of 2

Plant : Finishing Plant

Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
6	In plant side CTL1	In plant side CTL1	In plant side XYB	In plant side XYB								
Result	TX/ G	TX/ G	TX/ G	TX/ G								
7	Store room	Store room	E&MMMS office	E&MMMS office	Document room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
8	training room	training room	Canteen room	Canteen room	E&MEMS room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
9	MD office	Chairman office	FIN MGR	Personal off. room	Front switch room	Switch room	QMR&SHIP. office	Finace office	Finace office	Confer. room	Confer. room	Pantry Office
Result	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	SD/ G	H/ G	H/ G	H/ G
10	Meeting room A	Meeting room B										
Result	G	G										
11	Reception area	Reception area	Front account	Meeting room	Purchase room	Front MGR						
Result	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G						
12	Reception area	Reception area										
Result	B/ G	B/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel Cleaning		CLEAN		

NOTE :

G = Good
R = Repair

SD = Smoke detector
H = Heat detector

B = Bell
TX = Beam smoke detector

Remarks :

Conclusion



No need follow up



Need follow up as stated below

Item	Description	Follow up by

Electrical Technician&Engineer

Electrical Section Head

E&M Manager

Prepared by:

Date:

Physical conditions routine check sheet

Fire alarm system Check

E&M form No.

EM-UT-006

Rev. 06

Sheet 1 of 2

Plant : Casting Plant

☒ Monthly check

Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Tip Shop Room	Water Pump Room	Stack Room	Dross Room 1	Dross Room 2							
Result	SD/ G	SD/ G	SD/ G	H/ G	H/ G							
2	Air Com. Room											
Result	SD/ G											
3	Electrical Room 1	Electrical Room 2										
Result	SD/ G	SD/ G										
4	Technical Room 1	Technical Room 2	Technical Room 3	MDB. Charging room	Toilet Room							
Result	H/ G	H/ G	H/ G	SD/ G	H/ G							
5	Material 1 Room	Material 2 Room	Material 2 Room									
Result	H/ G	H/ G	H/ G									
6	Front Tip Room	Front Dross Room	Front Elec. Room	Front Tec. Room	Loading Area	Front CRM1 Area 1	Front CRM1 Area 2	Back CSR1,2 Area				
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G				
7	MDB1,2 Room											
Result	SD/ G											
8	Ware house	Ware house										
Result	SD/ G	TX/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel cleaning		CLEAN		

Remarks :

Plant : Finishing Plant

Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Mech. shop	Mech. shop	Electrical shop	Shift room								
Result	SD/ G	SD/ G	SD/ G	SD/ G								
2	Women toilet	Men toilet	Light current room	MIS room	Frist aid room							
Result	H/ G	H/ G	SD/ G	H/ G	H/ G							
3	Production room											
Result	SD/ G											
4	Compress. room											
Result	SD/ G											
5	Door to Casting	Front.Ele room	Door to office	Rolling shutter	Finish good area	XYB2	SAF1	FAF1	MDB.3 Room			
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	SD/ G			

Physical conditions routine check sheet
Fire alarm system Check

E&M form No.

EM-UT-006

Rev. 06

Sheet 2 of 2

Plant : Finishing Plant

Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
6	In plant side CTL1	In plant side CTL1	In plant side XYB	In plant side XYB								
Result	TX/ G	TX/ G	TX/ G	TX/ G								
7	Store room	Store room	E&MMMS office	E&MMMS office	Document room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
8	training room	training room	Canteen room	Canteen room	E&MEMS room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
9	MD office	Chairman office	FIN MGR	Personal off. room	Front switch room	Switch room	QMR&SHIP. office	Finace office	Finace office	Confer. room	Confer. room	Pantry Office
Result	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	SD/ G	H/ G	H/ G	H/ G
10	Meeting room A	Meeting room B										
Result	G	G										
11	Reception area	Reception area	Front account	Meeting room	Purchase room	Front MGR						
Result	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G						
12	Reception area	Reception area										
Result	B/ G	B/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel Cleaning		CLEAN		

NOTE :

G = Good
R = Repair

SD = Smoke detector
H = Heat detector

B = Bell
TX = Beam smoke detector

Remarks :

Conclusion


No need follow up



Need follow up as stated below

Item	Description	Follow up by

Electrical Technician&Engineer
Electrical Section Head
E&M Manager
Prepared by:
Date:

Physical conditions routine check sheet						E&M form No. EM-UT-006						
Fire alarm system Check						Rev. 06 Sheet 1 of 2						
Plant : <u>Casting Plant</u>												
<input checked="" type="checkbox"/> Monthly check												
Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Tip Shop Room	Water Pump Room	Stack Room	Dross Room 1	Dross Room 2							
Result	SD/ G	SD/ G	SD/ G	H/ G	H/ G							
2	Air Com. Room											
Result	SD/ G											
3	Electrical Room 1	Electrical Room 2										
Result	SD/ G	SD/ G										
4	Technical Room 1	Technical Room 2	Technical Room 3	MDB. Charging room	Toilet Room							
Result	H/ G	H/ G	H/ G	SD/ G	H/ G							
5	Material 1 Room	Material 2 Room	Material 2 Room									
Result	H/ G	H/ G	H/ G									
6	Front Tip Room	Front Dross Room	Front Elec. Room	Front Tec. Room	Loading Area	Front CRM1 Area 1	Front CRM1 Area 2	Back CSR1,2 Area				
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G				
7	MDB1,2 Room											
Result	SD/ G											
8	Ware house	Ware house										
Result	SD/ G	TX/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel cleaning		CLEAN		
Remarks : <u>Zone 8 Temporary take out for building warehouse.</u>												
Plant : <u>Finishing Plant</u>												
Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Mech. shop	Mech. shop	Electrical shop	Shift room								
Result	SD/ G	SD/ G	SD/ G	SD/ G								
2	Women toilet	Men toilet	Light current room	MIS room	Frist aid room							
Result	H/ G	H/ G	SD/ G	H/ G	H/ G							
3	Production room											
Result	SD/ G											
4	Compress. room											
Result	SD/ G											
5	Door to Casting	Front.Ele room	Door to office	Rolling shutter	Finish good area	XYB2	SAF1	FAF1	MDB.3 Room			
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	SD/ G			

Physical conditions routine check sheet
Fire alarm system Check

E&M form No.

EM-UT-006

Rev. 06

Sheet 2 of 2

Plant : Finishing Plant

Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
6	In plant side CTL1	In plant side CTL1	In plant side XYB	In plant side XYB								
Result	TX/ G	TX/ G	TX/ G	TX/ G								
7	Store room	Store room	E&MMMS office	E&MMMS office	Document room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
8	training room	training room	Canteen room	Canteen room	E&MEMS room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
9	MD office	Chairman office	FIN MGR	Personal off. room	Front switch room	Switch room	QMR&SHIP. office	Finace office	Finace office	Confer. room	Confer. room	Pantry Office
Result	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	SD/ G	H/ G	H/ G	H/ G
10	Meeting room A	Meeting room B										
Result	G	G										
11	Reception area	Reception area	Front account	Meeting room	Purchase room	Front MGR						
Result	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G						
12	Reception area	Reception area										
Result	B/ G	B/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel Cleaning		CLEAN		

NOTE :

G = Good
R = Repair

SD = Smoke detector
H = Heat detector

B = Bell
TX = Beam smoke detector

Remarks :
Conclusion


No need follow up



Need follow up as stated below

Item	Description	Follow up by

Electrical T
Prepared by:
Date:

Physical conditions routine check sheet						E&M form No. EM-UT-006						
Fire alarm system Check						Rev. 06 Sheet 1 of 2						
Plant : <u>Casting Plant</u>												
<input checked="" type="checkbox"/> Monthly check												
Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Tip Shop Room	Water Pump Room	Stack Room	Dross Room 1	Dross Room 2							
Result	SD/ G	SD/ G	SD/ G	H/ G	H/ G							
2	Air Com. Room											
Result	SD/ G											
3	Electrical Room 1	Electrical Room 2										
Result	SD/ G	SD/ G										
4	Technical Room 1	Technical Room 2	Technical Room 3	MDB. Charging room	Toilet Room							
Result	H/ G	H/ G	H/ G	SD/ G	H/ G							
5	Material 1 Room	Material 2 Room	Material 2 Room									
Result	H/ G	H/ G	H/ G									
6	Front Tip Room	Front Dross Room	Front Elec. Room	Front Tec. Room	Loading Area	Front CRM1 Area 1	Front CRM1 Area 2	Back CSR1,2 Area				
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G				
7	MDB1,2 Room											
Result	SD/ G											
8	Ware house	Ware house										
Result	SD/ G	TX/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel cleaning		CLEAN		
Remarks : <u>Zone 8 Temporary take out for building warehouse.</u>												
Plant : <u>Finishing Plant</u>												
Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
1	Mech. shop	Mech. shop	Electrical shop	Shift room								
Result	SD/ G	SD/ G	SD/ G	SD/ G								
2	Women toilet	Men toilet	Light current room	MIS room	Frist aid room							
Result	H/ G	H/ G	SD/ G	H/ G	H/ G							
3	Production room											
Result	SD/ G											
4	Compress. room											
Result	SD/ G											
5	Door to Casting	Front.Ele room	Door to office	Rolling shutter	Finish good area	XYB2	SAF1	FAF1	MDB.3 Room			
Result	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	B/ G	SD/ G			

**Physical conditions routine check sheet****Fire alarm system Check**

E&M form No.

EM-UT-006

Rev. 06

Sheet 2 of 2

Plant : Finishing Plant

Zone	Initiating device											
	1	2	3	4	5	6	7	8	9	10	11	12
6	In plant side CTL1	In plant side CTL1	In plant side XYB	In plant side XYB								
Result	TX/ G	TX/ G	TX/ G	TX/ G								
7	Store room	Store room	E&MMMS office	E&MMMS office	Document room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
8	training room	training room	Canteen room	Canteen room	E&MEMS room							
Result	SD/ G	SD/ G	H/ G	H/ G	H/ G							
9	MD office	Chairman office	FIN MGR	Personal off. room	Front switch room	Switch room	QMR&SHIP. office	Finace office	Finace office	Confer. room	Confer. room	Pantry Office
Result	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	H/ G	SD/ G	H/ G	H/ G	H/ G
10	Meeting room A	Meeting room B										
Result	G	G										
11	Reception area	Reception area	Front account	Meeting room	Purchase room	Front MGR						
Result	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G	SD/ G						
12	Reception area	Reception area										
Result	B/ G	B/ G										
Fire alarm Panel	Bell physical condition				Panel physical condition							
	OK	OK	Not OK		Terminal cable		OK	Panel Cleaning		CLEAN		

NOTE :G = Good
R = RepairSD = Smoke detector
H = Heat detectorB = Bell
TX = Beam smoke detector**Remarks :**

Conclusion

No need follow up



Need follow up as stated below

Item	Description	Follow up by

Electrical Technician&Engineer**Electrical Section Head****E&M Manager****Prepared by:****Date:**

Routine check
Emergency lighting

Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light (EPS1-LTG4)

Rev. 3 Sheet 1 of 2.

☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	CST-EML1 Front loading bay	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
2	CST-EML2 Technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
3	CST-EML3 Front technical office	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	OK
4	CST-EML4 Electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
5	CST-EML5 Front electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
6	CST-EML6 Electrical room2	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
7	CST-EML7 Front dross room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
8	CST-EML8 Front pump room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
9	CST-EML9 Back caster 1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
10	CST-EML10 Back roll shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
11	CST-EML11 Back cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
12	CST-EML12 Front cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
13	CST-EML13 MDB1,2	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
14	CST-EML14 HFE1 Upper Panel	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Damage
15	CST-EML15 CSR1 Upper RIOCA Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
16	CST-EML16 CSR1 Upper RIOEM Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
17	CST-EML17 HFE2 Upper Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK

Remarks :
Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Routine check
Emergency lighting

Plant:

Casting Plant

Machine Name:

Emergency light (EPS1-LTG4)

E&M form No.

FM-04-190

Rev. 3 Sheet 2 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp					Function test		
						Battery		AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
18	CST-EML18 CSR2 Upper RIOCA Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Damage
19	CST-EML19 CSR2 Upper RIOEM Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
20	CST-EML20 Front Dross Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
21	CST-EML21 Caster toilet	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
22	CST-EML22 Fire Pump	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
23	CST-EML23 HFE2 Tansfer Launder	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
24	CST-EML24 Warehouse Dry Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
25	CST-EML25 Warehouse Office Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :

Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Electrical Technician

Electrical Engineer

Electrical Section Head

E&M Manager

Prepared by:

Date

Routine check
Emergency lighting

Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light (EPS1-LTG4)

Rev. 3 Sheet 1 of 2.

☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	CST-EML1 Front loading bay	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
2	CST-EML2 Technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
3	CST-EML3 Front technical office	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	OK
4	CST-EML4 Electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
5	CST-EML5 Front electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
6	CST-EML6 Electrical room2	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
7	CST-EML7 Front dross room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
8	CST-EML8 Front pump room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
9	CST-EML9 Back caster 1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
10	CST-EML10 Back roll shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
11	CST-EML11 Back cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
12	CST-EML12 Front cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
13	CST-EML13 MDB1,2	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
14	CST-EML14 HFE1 Upper Panel	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Damage
15	CST-EML15 CSR1 Upper RIOCA Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
16	CST-EML16 CSR1 Upper RIOEM Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
17	CST-EML17 HFE2 Upper Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK

Remarks :
Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Routine check
Emergency lighting

Plant:

Casting Plant

Machine Name:

Emergency light (EPS1-LTG4)

E&M form No.

FM-04-190

 Rev. 3 Sheet 2 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp					Function test		
						Battery		AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
18	CST-EML18 CSR2 Upper RIOCA Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Damage
19	CST-EML19 CSR2 Upper RIOEM Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
20	CST-EML20 Front Dross Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
21	CST-EML21 Caster toilet	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
22	CST-EML22 Fire Pump	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
23	CST-EML23 HFE2 Tansfer Launder	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
24	CST-EML24 Warehouse Dry Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
25	CST-EML25 Warehouse Office Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :

 Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Electrical Technician

Electrical Engineer

Electrical Section Head

E&M Manager

Prepared by:

Date

Routine check
Emergency lighting

Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light (EPS1-LTG4)

Rev. 3 Sheet 1 of 2.

☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	CST-EML1 Front loading bay	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
2	CST-EML2 Technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
3	CST-EML3 Front technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	OK
4	CST-EML4 Electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
5	CST-EML5 Front electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
6	CST-EML6 Electrical room2	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Pending new install
7	CST-EML7 Front dross room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
8	CST-EML8 Front pump room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
9	CST-EML9 Back caster 1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
10	CST-EML10 Back roll shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
11	CST-EML11 Back cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
12	CST-EML12 Front cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
13	CST-EML13 MDB1,2	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
14	CST-EML14 HFE1 Upper Panel	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Pending new install
15	CST-EML15 CSR1 Upper RIOCA Panel	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Pending new install
16	CST-EML16 CSR1 Upper RIOEM Panel	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Pending new install
17	CST-EML17 HFE2 Upper Panel	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Pending new install

Remarks :

Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Routine check
Emergency lighting

Plant:

Casting Plant

Machine Name:

Emergency light (EPS1-LTG4)

E&M form No.

FM-04-190

 Rev. 3 Sheet 2 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp					Function test		
						Battery		AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
18	CST-EML18 CSR2 Upper RIOCA Panel	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Pending new install
19	CST-EML19 CSR2 Upper RIOEM Panel	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Pending new install
20	CST-EML20 Front Dross Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
21	CST-EML21 Caster toilet	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
22	CST-EML22 Fire Pump	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
23	CST-EML23 HFE2 Tansfer Launder	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Pending new install
24	CST-EML24 Warehouse Dry Room	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Pending new install
25	CST-EML25 Warehouse Office Room	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Pending new install
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :

 Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Electrical Technician	Electrical Engineer	Electrical Section Head	E&M Manager
Prepared by: _____	_____	_____	_____
Date: _____	_____	_____	_____

Routine check
Emergency lighting

Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light (EPS1-LTG4)

Rev. 3 Sheet 1 of 2.

☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	CST-EML1 Front loading bay	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
2	CST-EML2 Technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
3	CST-EML3 Front technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	OK
4	CST-EML4 Electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
5	CST-EML5 Front electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
6	CST-EML6 Electrical room2	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
7	CST-EML7 Front dross room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
8	CST-EML8 Front pump room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
9	CST-EML9 Back caster 1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
10	CST-EML10 Back roll shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
11	CST-EML11 Back cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
12	CST-EML12 Front cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
13	CST-EML13 MDB1,2	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
14	CST-EML14 HFE1 Upper Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
15	CST-EML15 CSR1 Upper RIOCA Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
16	CST-EML16 CSR1 Upper RIOEM Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
17	CST-EML17 HFE2 Upper Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK

Remarks :
Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Routine check
Emergency lighting

Plant:

Casting Plant

Machine Name:

Emergency light (EPS1-LTG4)

E&M form No.

FM-04-190

 Rev. 3 Sheet 2 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp					Function test		
						Battery		AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
18	CST-EML18 CSR2 Upper RIOCA Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
19	CST-EML19 CSR2 Upper RIOEM Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
20	CST-EML20 Front Dross Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
21	CST-EML21 Caster toilet	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
22	CST-EML22 Fire Pump	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
23	CST-EML23 HFE2 Tansfer Launder	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
24	CST-EML24 Warehouse Dry Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
25	CST-EML25 Warehouse Office Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :
Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Electrical Technician

Electrical Engineer

Electrical Section Head

E&M Manager

Prepared by:

Date

Routine check
Emergency lighting

Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light (EPS1-LTG4)

Rev. 3 Sheet 1 of 2.

☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	CST-EML1 Front loading bay	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
2	CST-EML2 Technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
3	CST-EML3 Front technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	OK
4	CST-EML4 Electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
5	CST-EML5 Front electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
6	CST-EML6 Electrical room2	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
7	CST-EML7 Front dross room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
8	CST-EML8 Front pump room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
9	CST-EML9 Back caster 1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
10	CST-EML10 Back roll shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
11	CST-EML11 Back cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
12	CST-EML12 Front cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
13	CST-EML13 MDB1,2	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
14	CST-EML14 HFE1 Upper Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
15	CST-EML15 CSR1 Upper RIOCA Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
16	CST-EML16 CSR1 Upper RIOEM Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
17	CST-EML17 HFE2 Upper Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK

Remarks :
Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Routine check
Emergency lighting

Plant:

Casting Plant

Machine Name:

Emergency light (EPS1-LTG4)

E&M form No.

FM-04-190

 Rev. 3 Sheet 2 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp					Function test		
						Battery		AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
18	CST-EML18 CSR2 Upper RIOCA Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
19	CST-EML19 CSR2 Upper RIOEM Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
20	CST-EML20 Front Dross Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
21	CST-EML21 Caster toilet	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
22	CST-EML22 Fire Pump	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
23	CST-EML23 HFE2 Tansfer Launder	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
24	CST-EML24 Warehouse Dry Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
25	CST-EML25 Warehouse Office Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :
Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Electrical Technician

Electrical Engineer

Electrical Section Head

E&M Manager

Prepared by:

Date

Routine check
Emergency lighting

Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light (EPS1-LTG4)

Rev. 3 Sheet 1 of 2.

☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	CST-EML1 Front loading bay	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
2	CST-EML2 Technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
3	CST-EML3 Front technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	OK
4	CST-EML4 Electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
5	CST-EML5 Front electrical room1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
6	CST-EML6 Electrical room2	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
7	CST-EML7 Front dross room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
8	CST-EML8 Front pump room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
9	CST-EML9 Back caster 1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
10	CST-EML10 Back roll shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
11	CST-EML11 Back cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
12	CST-EML12 Front cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
13	CST-EML13 MDB1,2	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
14	CST-EML14 HFE1 Upper Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
15	CST-EML15 CSR1 Upper RIOCA Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
16	CST-EML16 CSR1 Upper RIOEM Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
17	CST-EML17 HFE2 Upper Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK

Remarks :
Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Routine check
Emergency lighting

Plant: Casting Plant
Machine Name: Emergency light (EPS1-LTG4)

E&M form No. FM-04-190
Rev. 3 Sheet 2 of 2

☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp					Function test		
						Battery		AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
18	CST-EML18 CSR2 Upper RIOCA Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
19	CST-EML19 CSR2 Upper RIOEM Panel	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
20	CST-EML20 Front Dross Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
21	CST-EML21 Caster toilet	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
22	CST-EML22 Fire Pump	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
23	CST-EML23 HFE2 Tansfer Launder	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
24	CST-EML24 Warehouse Dry Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
25	CST-EML25 Warehouse Office Room	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	OK
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :
Note: Betty indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Electrical Technician	Electrical Engineer	Electrical Section Head	E&M Manager
Prepared by:			
Date			

Routine check
Emergency lighting
Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light as cold mill

 Rev. 3 Sheet 1 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	Mill Area 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
2	Mill Area 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
3	Mill Area 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
4	Mill Area 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
5	Mill Area 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
6	Mill Area 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
7	Mill Area 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
8	Electrical room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
9	Electrical room 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
10	Electrical room 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
11	Electrical room 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
12	Electrical room 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
13	Electrical room 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
14	Electrical room 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/>	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
15	Electrical room 08 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
16	Electrical room 09 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
17	Electrical room 10 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
18	Electrical room 11 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :
Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three /

☒ To do cross line in square box.

Routine check
Emergency lighting
Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light as cold mill

Rev. 3 Sheet 1 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	Mill Area 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
2	Mill Area 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
3	Mill Area 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
4	Mill Area 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
5	Mill Area 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
6	Mill Area 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
7	Mill Area 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
8	Electrical room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
9	Electrical room 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
10	Electrical room 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
11	Electrical room 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
12	Electrical room 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
13	Electrical room 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
14	Electrical room 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/>	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
15	Electrical room 08 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
16	Electrical room 09 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
17	Electrical room 10 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
18	Electrical room 11 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :

Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three /

☒ To do cross line in square box.

Routine check
Emergency lighting
Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light as cold mill

Rev. 3 Sheet 2 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
19	Operator room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
20	Main Trench 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off
21	Main Trench 02 Emergency lighting	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off
22	Main Trench 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
23	Oil cellar 01 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
24	Oil cellar 02 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
25	Oil cellar 03 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off
26	Oil cellar 04 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
27	Oil cellar 05 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
28	Oil cellar 06 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
29	Oil cellar 07 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
30	Oil cellar 08 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
31	CO2 Storage room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
32	CO2 Storage room 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off

Remarks :
Note: Bettery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Electrical Technician		Electrical Engineer		Electrical Section Head		E&M Manager	
Prepared by:							
Date							

Routine check
Emergency lighting
Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light as cold mill

Rev. 3 Sheet 1 of 2

☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	Mill Area 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
2	Mill Area 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
3	Mill Area 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
4	Mill Area 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
5	Mill Area 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
6	Mill Area 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
7	Mill Area 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
8	Electrical room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
9	Electrical room 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
10	Electrical room 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
11	Electrical room 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
12	Electrical room 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
13	Electrical room 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
14	Electrical room 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/>	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
15	Electrical room 08 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
16	Electrical room 09 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
17	Electrical room 10 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
18	Electrical room 11 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :

Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three /

☒ To do cross line in square box.

Routine check
Emergency lighting

Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light as cold mill

Rev. 3 Sheet 2 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
19	Operator room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
20	Main Trench 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
21	Main Trench 02 Emergency lighting	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
22	Main Trench 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
23	Oil cellar 01 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
24	Oil cellar 02 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
25	Oil cellar 03 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	Battery 100%
26	Oil cellar 04 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
27	Oil cellar 05 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
28	Oil cellar 06 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
29	Oil cellar 07 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
30	Oil cellar 08 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
31	CO2 Storage room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
32	CO2 Storage room 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :

Note: Bettery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Electrical Technician		Electrical Engineer		Electrical Section Head		E&M Manager	
Prepared by:							
Date							

☒ Monthly ☐ Three Month

Item	Description	Frame/Chang Condition	Cleaning frame	Lamp switch position	Lighting lamp	LED Indicator lamp			Function test			Uninterruptible Power Supply (UPS)1*	
						AC input	Charge	Charge full	Press test button	A.C.Input off	Light go on time	Condition/Status	Function Test 2*
1	Main Trench Fire exit door	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame condition	Back up time
2	Oil cellar Fire exit door	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> OK	Minutes
3	Filter room Fire exit door	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not Ok	
4	Electrical room Fire exit door	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame cleaning	Lighting lamp
5	Hydraulic room Fire exit door	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off		<input checked="" type="checkbox"/> Clean	<input checked="" type="checkbox"/> On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not clean	<input type="checkbox"/> Not On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		LED Indicator	LED Indicator
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Trim	<input type="checkbox"/> AVR Trim
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Line	<input type="checkbox"/> On Line
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Boost	<input type="checkbox"/> AVR Boost
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Over load	<input type="checkbox"/> Over load
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Battery	<input type="checkbox"/> On Battery
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Replace Batt.	<input type="checkbox"/> Replace Batt.
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Battery level	Batterv level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<u>100</u> %	<u> </u> %
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Load level	Load level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<u>40</u> %	<u> </u> %

Remarks:
Note: 1*Use for cold mill plant, 2* Use for threely check
☒ To do cross line in square box.

Electrical Technician
Electrical Engineer
Electrical Section Head
E&M Manager
Prepared by:
Date

Routine check
Emergency lighting
Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light as cold mill

 Rev. 3 Sheet 1 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	Mill Area 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
2	Mill Area 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
3	Mill Area 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
4	Mill Area 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
5	Mill Area 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
6	Mill Area 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
7	Mill Area 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
8	Electrical room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
9	Electrical room 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
10	Electrical room 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
11	Electrical room 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
12	Electrical room 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
13	Electrical room 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
14	Electrical room 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/>	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
15	Electrical room 08 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
16	Electrical room 09 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
17	Electrical room 10 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
18	Electrical room 11 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :

Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three /

☒ To do cross line in square box.

Routine check
Emergency lighting
Plant:

Casting Plant

Machine Name:

Emergency light as cold mill

E&M form No.

FM-04-190

Rev. 3 Sheet 2 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
19	Operator room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
20	Main Trench 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off
21	Main Trench 02 Emergency lighting	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off
22	Main Trench 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
23	Oil cellar 01 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
24	Oil cellar 02 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
25	Oil cellar 03 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off
26	Oil cellar 04 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
27	Oil cellar 05 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
28	Oil cellar 06 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
29	Oil cellar 07 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
30	Oil cellar 08 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
31	CO2 Storage room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off
32	CO2 Storage room 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G2 nd	<input type="checkbox"/> G1 st <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off

Remarks :
Note: Bettery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Electrical Technician		Electrical Engineer		Electrical Section Head		E&M Manager	
Prepared by:							
Date							

Routine check
Emergency lighting
Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light as cold mill

 Rev. 3 Sheet 1 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	Mill Area 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
2	Mill Area 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
3	Mill Area 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
4	Mill Area 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
5	Mill Area 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
6	Mill Area 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
7	Mill Area 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
8	Electrical room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
9	Electrical room 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
10	Electrical room 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
11	Electrical room 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
12	Electrical room 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
13	Electrical room 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
14	Electrical room 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/>	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
15	Electrical room 08 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
16	Electrical room 09 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
17	Electrical room 10 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
18	Electrical room 11 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :

Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three /

☒ To do cross line in square box.

Routine check
Emergency lighting

Plant: Casting Plant
Machine Name: Emergency light as cold mill

E&M form No. FM-04-190

Rev. 3 Sheet 2 of 2

☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
19	Operator room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
20	Main Trench 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
21	Main Trench 02 Emergency lighting	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
22	Main Trench 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
23	Oil cellar 01 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
24	Oil cellar 02 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
25	Oil cellar 03 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	Battery 100%
26	Oil cellar 04 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
27	Oil cellar 05 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
28	Oil cellar 06 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
29	Oil cellar 07 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
30	Oil cellar 08 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
31	CO2 Storage room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
32	CO2 Storage room 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :

Note: Bettery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Electrical Technician		Electrical Engineer		Electrical Section Head		E&M Manager	
Prepared by:							
Date							

Routine check
Emergency lighting
Plant:

Casting Plant

E&M form No.

FM-04-190

Machine Name:

Emergency light as cold mill

 Rev. 3 Sheet 1 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
1	Mill Area 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
2	Mill Area 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
3	Mill Area 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
4	Mill Area 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
5	Mill Area 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
6	Mill Area 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
7	Mill Area 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
8	Electrical room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
9	Electrical room 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
10	Electrical room 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
11	Electrical room 04 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
12	Electrical room 05 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
13	Electrical room 06 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
14	Electrical room 07 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/>	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
15	Electrical room 08 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
16	Electrical room 09 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
17	Electrical room 10 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
18	Electrical room 11 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :

Note: Battery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three /

☒ To do cross line in square box.

Routine check
Emergency lighting

Plant:

Casting Plant

Machine Name:

Emergency light as cold mill

E&M form No.

FM-04-190

 Rev. 3 Sheet 2 of 2
☒ Monthly ☐ Three Month

Item	Description	Frame/Hang Condition	Cleaning frame	Bolt inspection	Lighting lamp	LED Indicator lamp				Function test		
						Battery	AC input	Charge/Full	Fail	Press test button	A.C.Input off	Light go on time
19	Operator room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
20	Main Trench 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
21	Main Trench 02 Emergency lighting	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Charging <input type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	
22	Main Trench 03 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
23	Oil cellar 01 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
24	Oil cellar 02 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
25	Oil cellar 03 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	Battery 100%
26	Oil cellar 04 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
27	Oil cellar 05 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
28	Oil cellar 06 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
29	Oil cellar 07 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
30	Oil cellar 08 Emergency lighting	<input checked="" type="checkbox"/> OK Use UPS <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	Battery 100%
31	CO2 Storage room 01 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	
32	CO2 Storage room 02 Emergency lighting	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Loose	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Y1 st <input type="checkbox"/> G1 st <input type="checkbox"/> G2 nd <input checked="" type="checkbox"/> G3 rd	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Charging <input checked="" type="checkbox"/> Full	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	

Remarks :

 Note: Bettery indicator: Y1st = Yellow LED / G1st = Green LED Number one / G2nd = Green LED Number two / G3rd = Green LED Number three / ☒ To do cross line in square box.

Electrical Technician		Electrical Engineer		Electrical Section Head		E&M Manager	
Prepared by:							
Date							

☒ Monthly ☐ Three Month

Item	Description	Frame/Chang Condition	Cleaning frame	Lamp switch position	Lighting lamp	LED Indicator lamp			Function test			Uninterruptible Power Supply (UPS)1*	
						AC input	Charge	Charge full	Press test button	A.C.Input off	Light go on time	Condition/Status	Function Test 2*
1	CST-FED1 In front of CCM1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame condition	Back up time
2	CST-FED2 CSR1 Rear Shutter door	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> OK Minutes
3	CST-FED3 Rear Roll Shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not Ok	
4	CST-FED4 Rear Cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame cleaning	Lighting lamp
5	CST-FED5 Technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> Clean	<input checked="" type="checkbox"/> On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not clean	<input type="checkbox"/> Not On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		LED Indicator	LED Indicator
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Trim	<input type="checkbox"/> AVR Trim
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Line	<input type="checkbox"/> On Line
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Boost	<input type="checkbox"/> AVR Boost
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Over load	<input type="checkbox"/> Over load
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Battery	<input type="checkbox"/> On Battery
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Replace Batt.	<input type="checkbox"/> Replace Batt.
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Battery level	Battery level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Load level	Load level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %

Remarks:

Note: 1*Use for cold mill plant, 2* Use for threely check
☒ To do cross line in square box.

Electrical Technician	Electrical Engineer	Electrical Section Head	E&M Manager
Date			

☒ Monthly ☐ Three Month

Item	Description	Frame/Chang Condition	Cleaning frame	Lamp switch position	Lighting lamp	LED Indicator lamp			Function test			Uninterruptible Power Supply (UPS)1*	
						AC input	Charge	Charge full	Press test button	A.C.Input off	Light go on time	Condition/Status	Function Test 2*
1	CST-FED1 In front of CCM1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame condition	Back up time
2	CST-FED2 CSR1 Rear Shutter door	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> OK Minutes
3	CST-FED3 Rear Roll Shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not Ok	
4	CST-FED4 Rear Cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame cleaning	Lighting lamp
5	CST-FED5 Technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> Clean	<input checked="" type="checkbox"/> On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not clean	<input type="checkbox"/> Not On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		LED Indicator	LED Indicator
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Trim	<input type="checkbox"/> AVR Trim
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Line	<input type="checkbox"/> On Line
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Boost	<input type="checkbox"/> AVR Boost
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Over load	<input type="checkbox"/> Over load
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Battery	<input type="checkbox"/> On Battery
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Replace Batt.	<input type="checkbox"/> Replace Batt.
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Battery level	Battery level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Load level	Load level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %

Remarks:

Note: 1*Use for cold mill plant, 2* Use for threely check
☒ To do cross line in square box.

Electrical Technician	Electrical Engineer	Electrical Section Head	E&M Manager
Date			

☒ Monthly ☐ Three Month

Item	Description	Frame/Chang Condition	Cleaning frame	Lamp switch position	Lighting lamp	LED Indicator lamp			Function test			Uninterruptible Power Supply (UPS)1*	
						AC input	Charge	Charge full	Press test button	A.C.Input off	Light go on time	Condition/Status	Function Test 2*
1	CST-FED1 In front of CCM1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame condition	Back up time
2	CST-FED2 CSR1 Rear Shutter door	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input checked="" type="checkbox"/> Off	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not on	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	Batery damag	<input type="checkbox"/> OK Minutes
3	CST-FED3 Rear Roll Shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> Not Ok	
4	CST-FED4 Rear Cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame cleaning	Lighting lamp
5	CST-FED5 Technical office	<input type="checkbox"/> OK <input checked="" type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input checked="" type="checkbox"/> Off	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not on	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> On <input checked="" type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input checked="" type="checkbox"/> Light go off	Pending new install	<input checked="" type="checkbox"/> Clean	<input type="checkbox"/> On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> Not On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		LED Indicator	LED Indicator
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Trim	<input type="checkbox"/> AVR Trim
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Line	<input type="checkbox"/> On Line
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Boost	<input type="checkbox"/> AVR Boost
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Over load	<input type="checkbox"/> Over load
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Battery	<input type="checkbox"/> On Battery
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Replace Batt.	<input type="checkbox"/> Replace Batt.
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Battery level	Battery level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Load level	Load level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %

Remarks:

Note: 1*Use for cold mill plant, 2* Use for threely check ☒ To do cross line in square box.

Electrical Technician	Electrical Engineer	Electrical Section Head	E&M Manager
<div> Date </div>			

☒ Monthly ☐ Three Month

Item	Description	Frame/Chang Condition	Cleaning frame	Lamp switch position	Lighting lamp	LED Indicator lamp			Function test			Uninterruptible Power Supply (UPS)1*	
						AC input	Charge	Charge full	Press test button	A.C.Input off	Light go on time	Condition/Status	Function Test 2*
1	CST-FED1 In front of CCM1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame condition	Back up time
2	CST-FED2 CSR1 Rear Shutter door	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> OK Minutes
3	CST-FED3 Rear Roll Shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not Ok	
4	CST-FED4 Rear Cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame cleaning	Lighting lamp
5	CST-FED5 Technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> Clean	<input type="checkbox"/> On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not clean	<input type="checkbox"/> Not On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		LED Indicator	LED Indicator
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Trim	<input type="checkbox"/> AVR Trim
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Line	<input type="checkbox"/> On Line
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Boost	<input type="checkbox"/> AVR Boost
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Over load	<input type="checkbox"/> Over load
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Battery	<input type="checkbox"/> On Battery
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Replace Batt.	<input type="checkbox"/> Replace Batt.
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Battery level	Battery level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Load level	Load level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %

Remarks:

Note: 1*Use for cold mill plant, 2* Use for threely check
☒ To do cross line in square box.

Electrical Technician	Electrical Engineer	Electrical Section Head	E&M Manager
<div> <div>Date</div> <div></div> </div>			

☒ Monthly ☐ Three Month

Item	Description	Frame/Chang Condition	Cleaning frame	Lamp switch position	Lighting lamp	LED Indicator lamp			Function test			Uninterruptible Power Supply (UPS)1*	
						AC input	Charge	Charge full	Press test button	A.C.Input off	Light go on time	Condition/Status	Function Test 2*
1	CST-FED1 In front of CCM1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame condition	Back up time
2	CST-FED2 CSR1 Rear Shutter door	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> OK Minutes
3	CST-FED3 Rear Roll Shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not Ok	
4	CST-FED4 Rear Cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame cleaning	Lighting lamp
5	CST-FED5 Technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> Clean	<input type="checkbox"/> On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not clean	<input type="checkbox"/> Not On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		LED Indicator	LED Indicator
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Trim	<input type="checkbox"/> AVR Trim
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Line	<input type="checkbox"/> On Line
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Boost	<input type="checkbox"/> AVR Boost
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Over load	<input type="checkbox"/> Over load
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Battery	<input type="checkbox"/> On Battery
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Replace Batt.	<input type="checkbox"/> Replace Batt.
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Battery level	Battery level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Load level	Load level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %

Remarks:

Note: 1*Use for cold mill plant, 2* Use for threely check ☒ To do cross line in square box.

Electrical Technician	Electrical Engineer	Electrical Section Head	E&M Manager
Date			

☒ Monthly ☐ Three Month

Item	Description	Frame/Chang Condition	Cleaning frame	Lamp switch position	Lighting lamp	LED Indicator lamp			Function test			Uninterruptible Power Supply (UPS)1*	
						AC input	Charge	Charge full	Press test button	A.C.Input off	Light go on time	Condition/Status	Function Test 2*
1	CST-FED1 In front of CCM1	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame condition	Back up time
2	CST-FED2 CSR1 Rear Shutter door	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> OK Minutes
3	CST-FED3 Rear Roll Shop	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not Ok	
4	CST-FED4 Rear Cold mill	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Frame cleaning	Lighting lamp
5	CST-FED5 Technical office	<input checked="" type="checkbox"/> OK <input type="checkbox"/> Not OK	<input checked="" type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input checked="" type="checkbox"/> On <input type="checkbox"/> Off	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not on	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> On <input type="checkbox"/> Not On	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input checked="" type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input checked="" type="checkbox"/> Clean	<input type="checkbox"/> On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Not clean	<input type="checkbox"/> Not On
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		LED Indicator	LED Indicator
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Trim	<input type="checkbox"/> AVR Trim
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Line	<input type="checkbox"/> On Line
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> AVR Boost	<input type="checkbox"/> AVR Boost
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Over load	<input type="checkbox"/> Over load
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> On Battery	<input type="checkbox"/> On Battery
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		<input type="checkbox"/> Replace Batt.	<input type="checkbox"/> Replace Batt.
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Battery level	Battery level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		Load level	Load level
		<input type="checkbox"/> OK <input type="checkbox"/> Not OK	<input type="checkbox"/> Clean <input type="checkbox"/> Not clean	<input type="checkbox"/> On <input type="checkbox"/> Off	<input type="checkbox"/> On <input type="checkbox"/> Not on	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> On <input type="checkbox"/> Not On	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off	<input type="checkbox"/> Light go on <input type="checkbox"/> Light go off		_____ %	_____ %

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Electrical Technician	Electrical Engineer	Electrical Section Head	E&M Manager
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